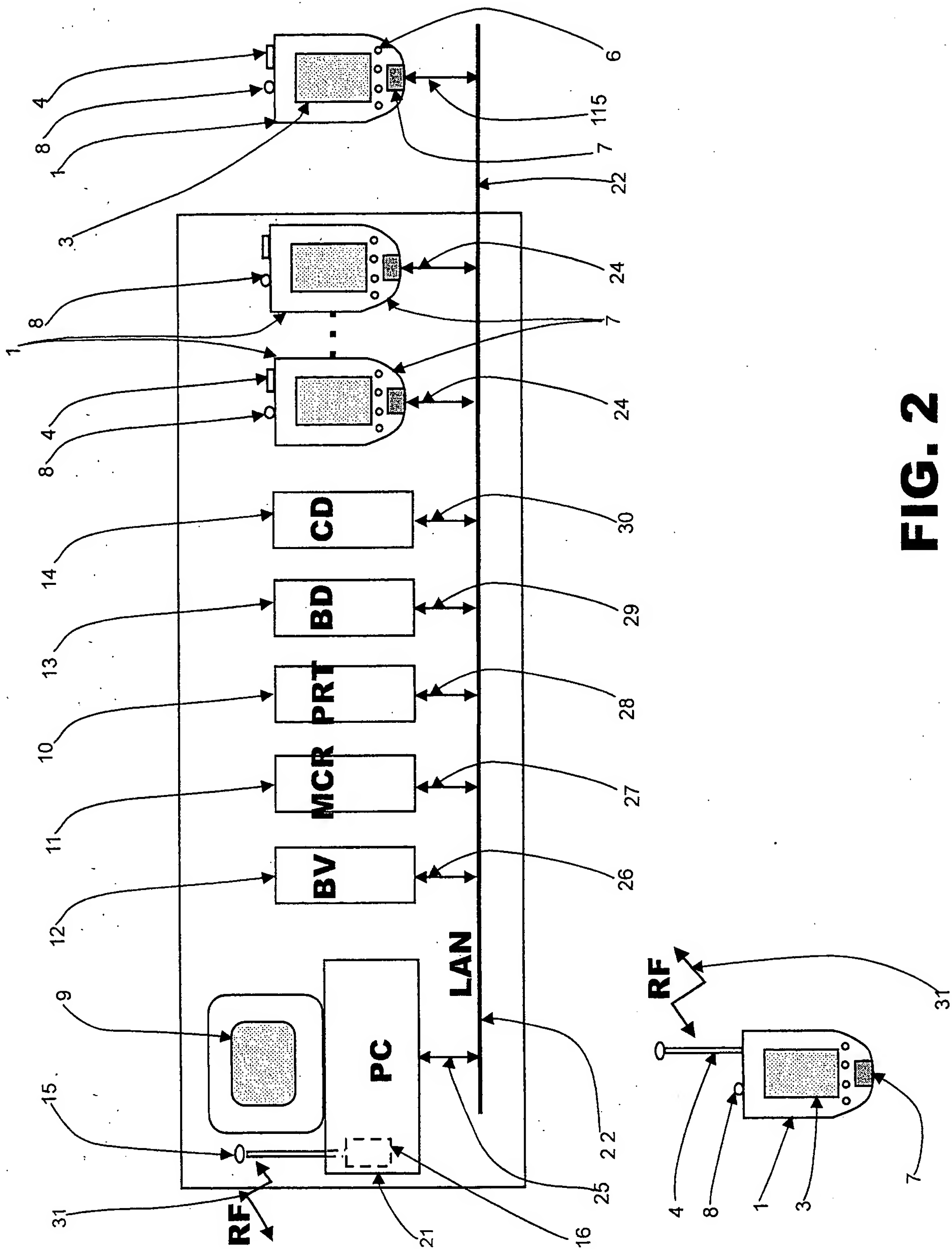
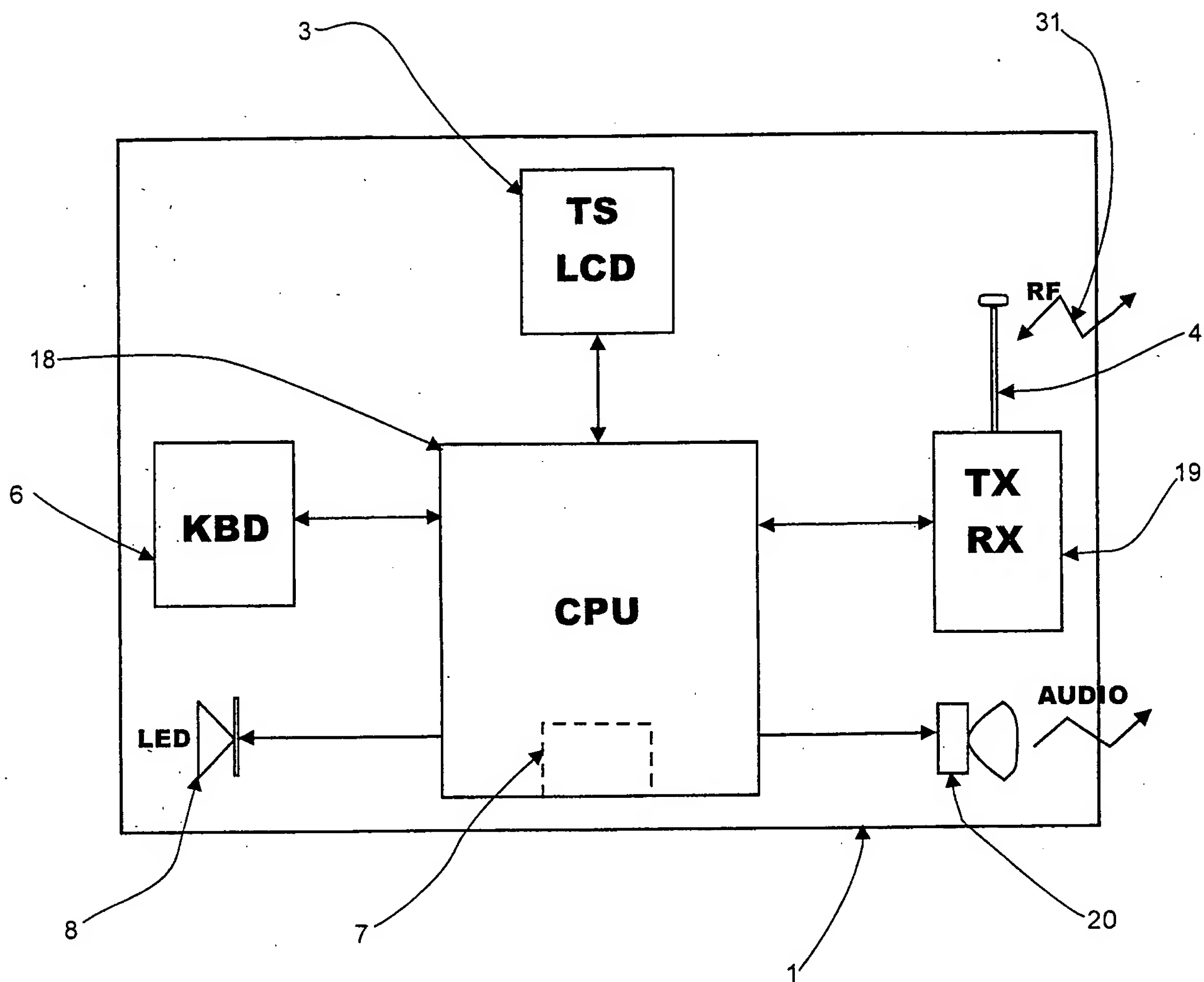
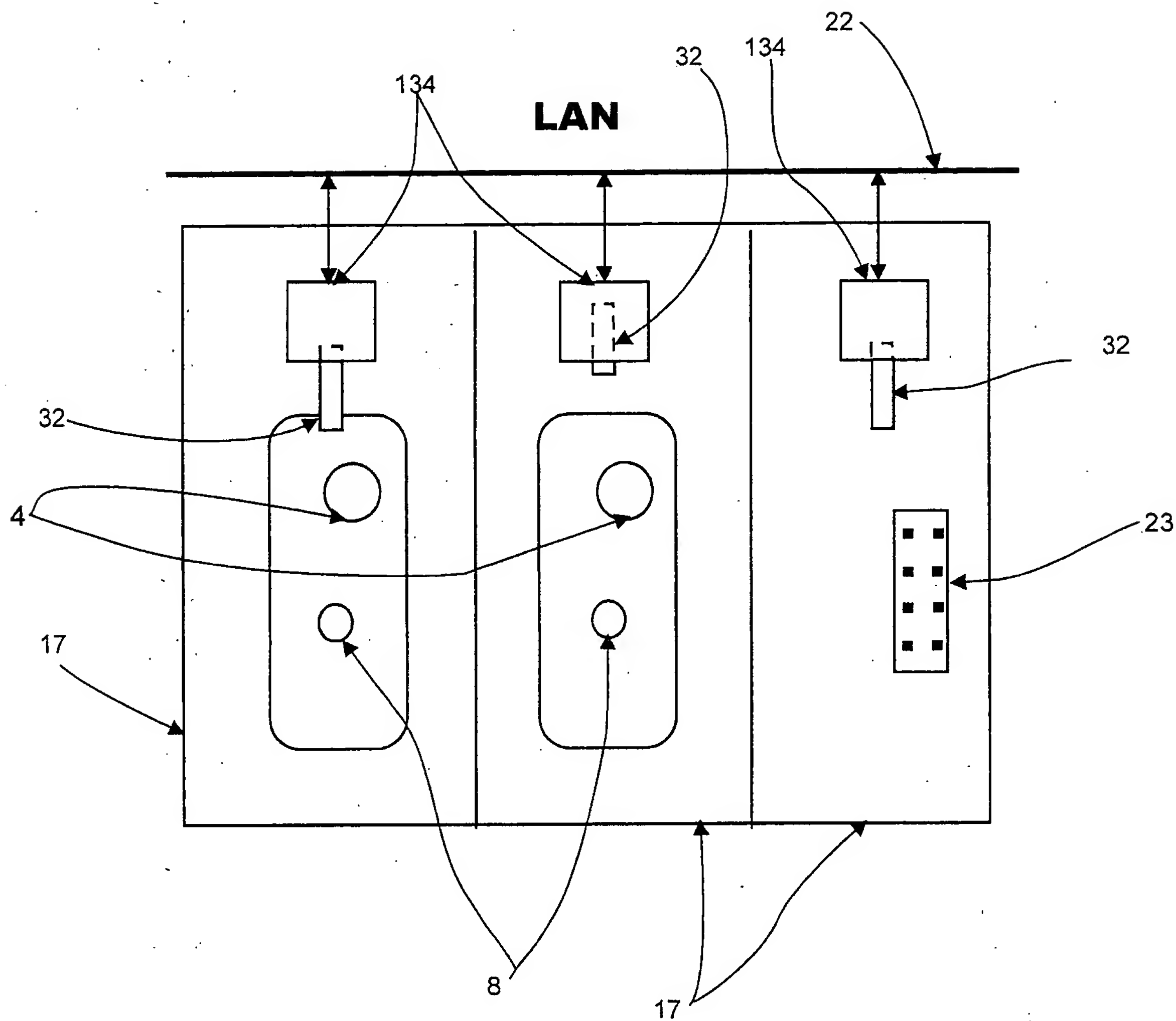


**FIG. 1**





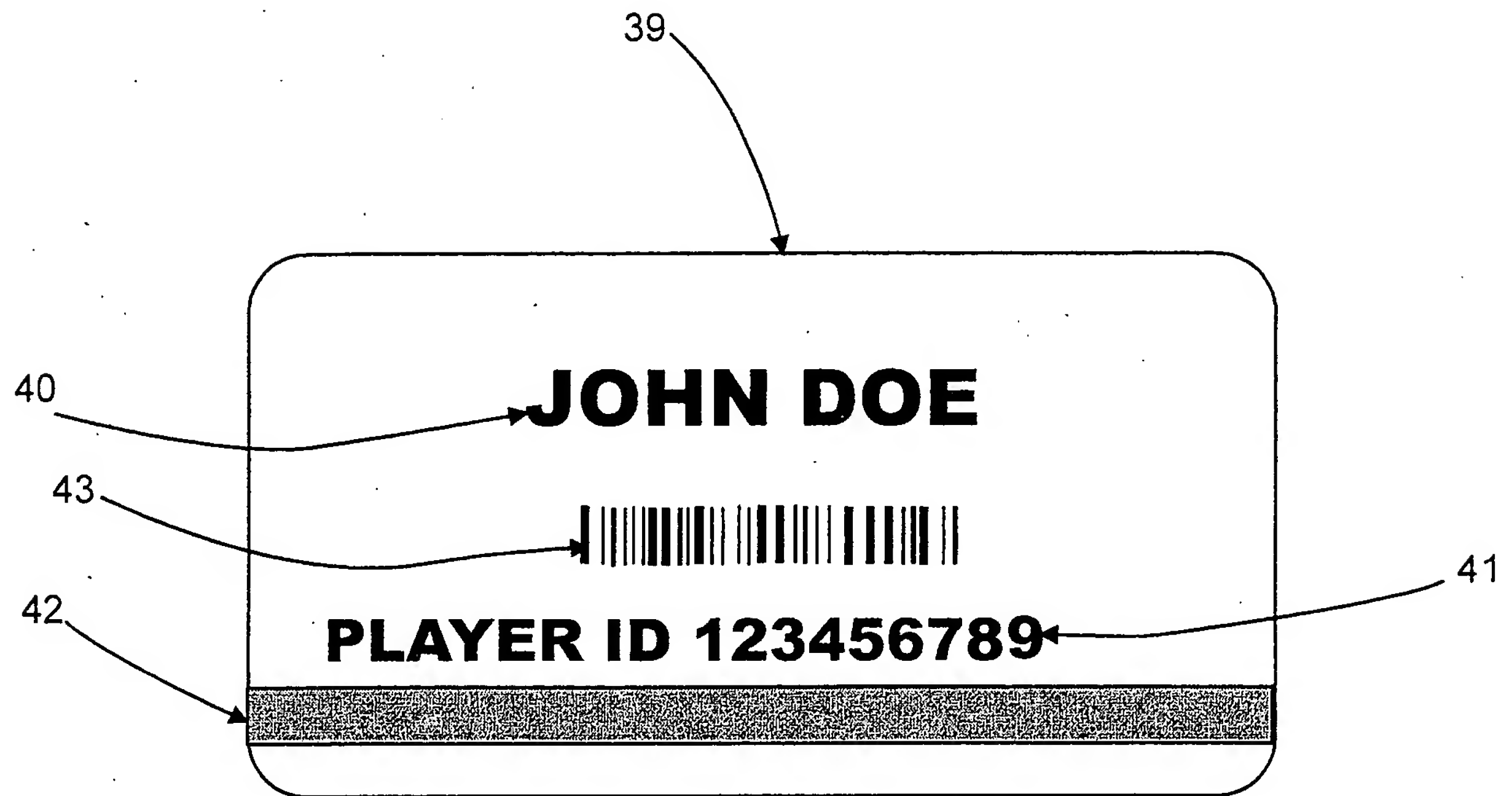
**FIG. 3**



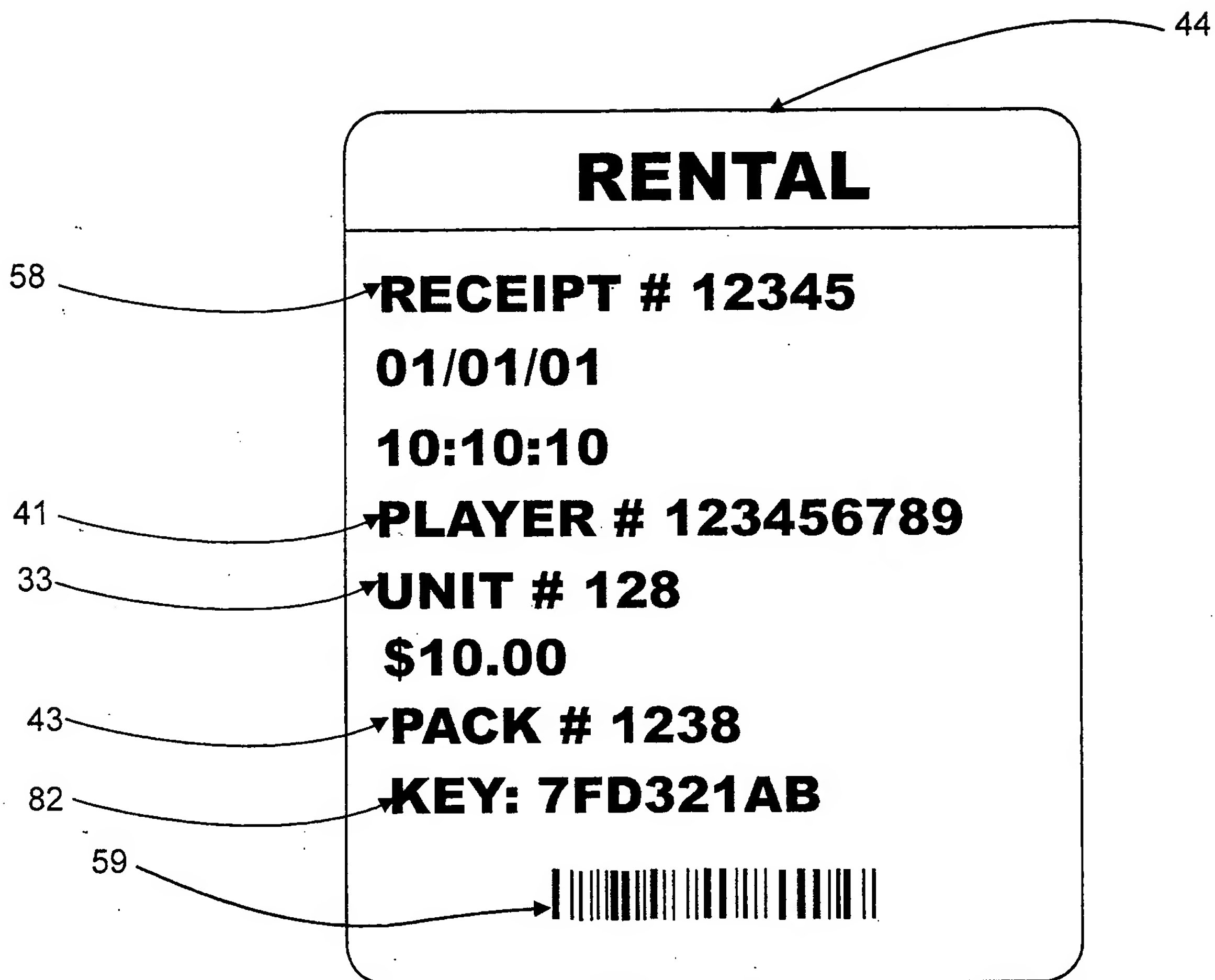
**Fig. 4**

36							37	38	41	57	43	82	68		
cell	unit	ready	player	balance	pack	key	points	...							35
1	1 2 3	1	0												
2	7 5 3	0	0												
.															
.															
.															
30	0	0	0												
0	1 2 4	0	123456789	10.00	12354	7FD3221AB	5								
0	1 3 0	0	37894567	5.00	0	AF354221F	10								
.															
.															
.															
0	0	0	72434512	0	0	0	7								
0	0	0	32145901	20.00	0	0	0								
.															
.															
.															

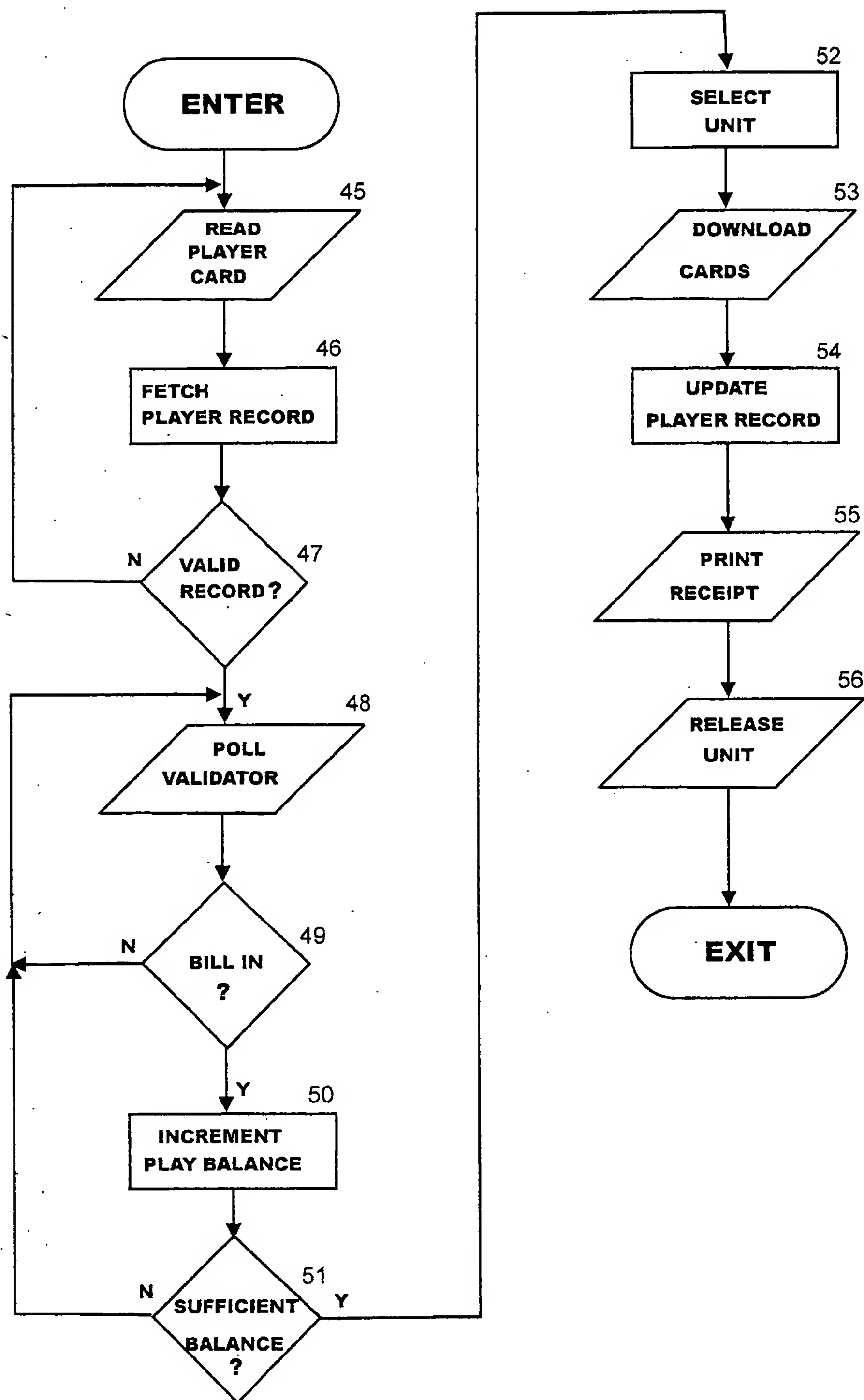
FIG. 5



**Fig. 6**

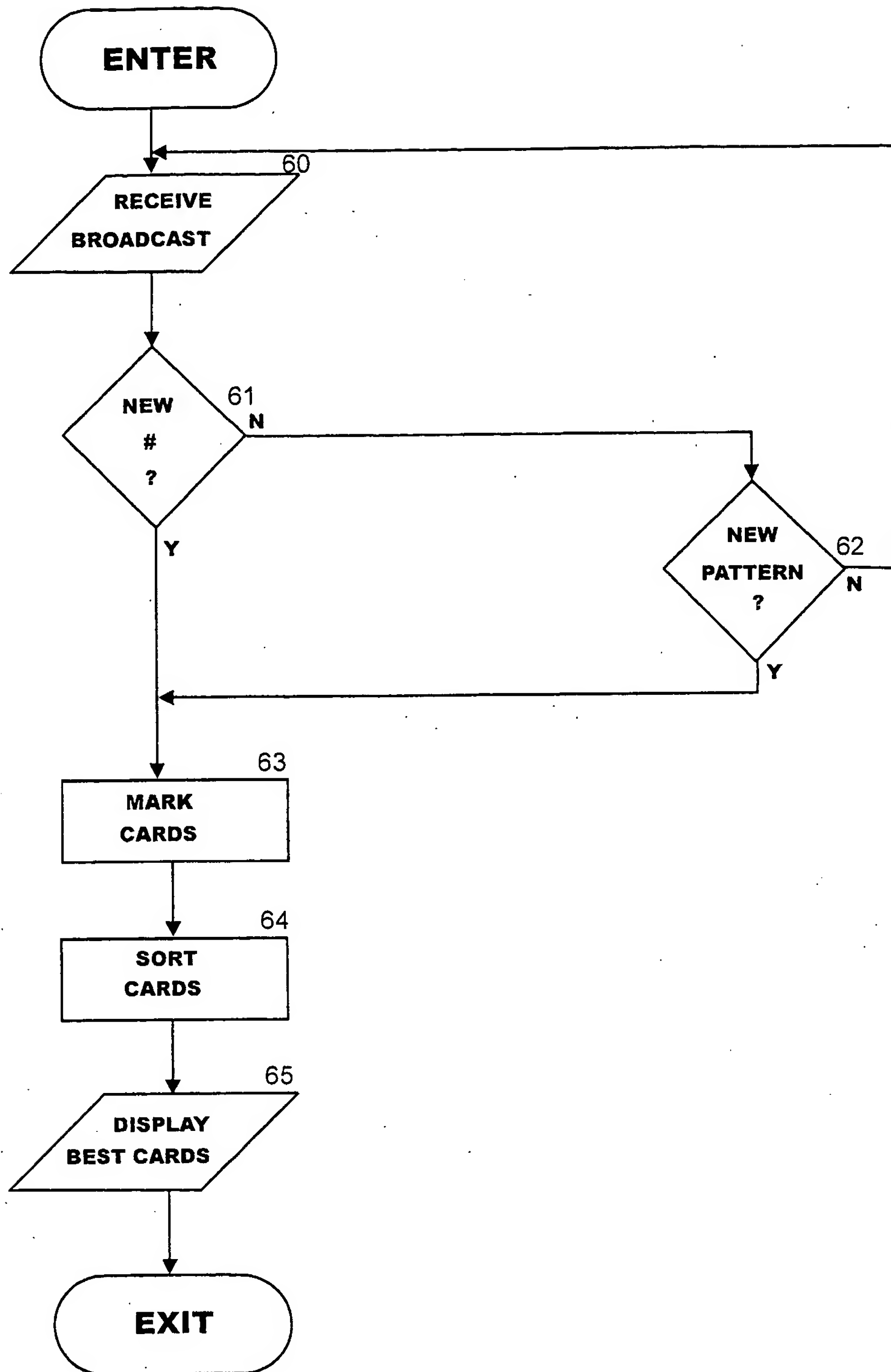


**Fig.7**

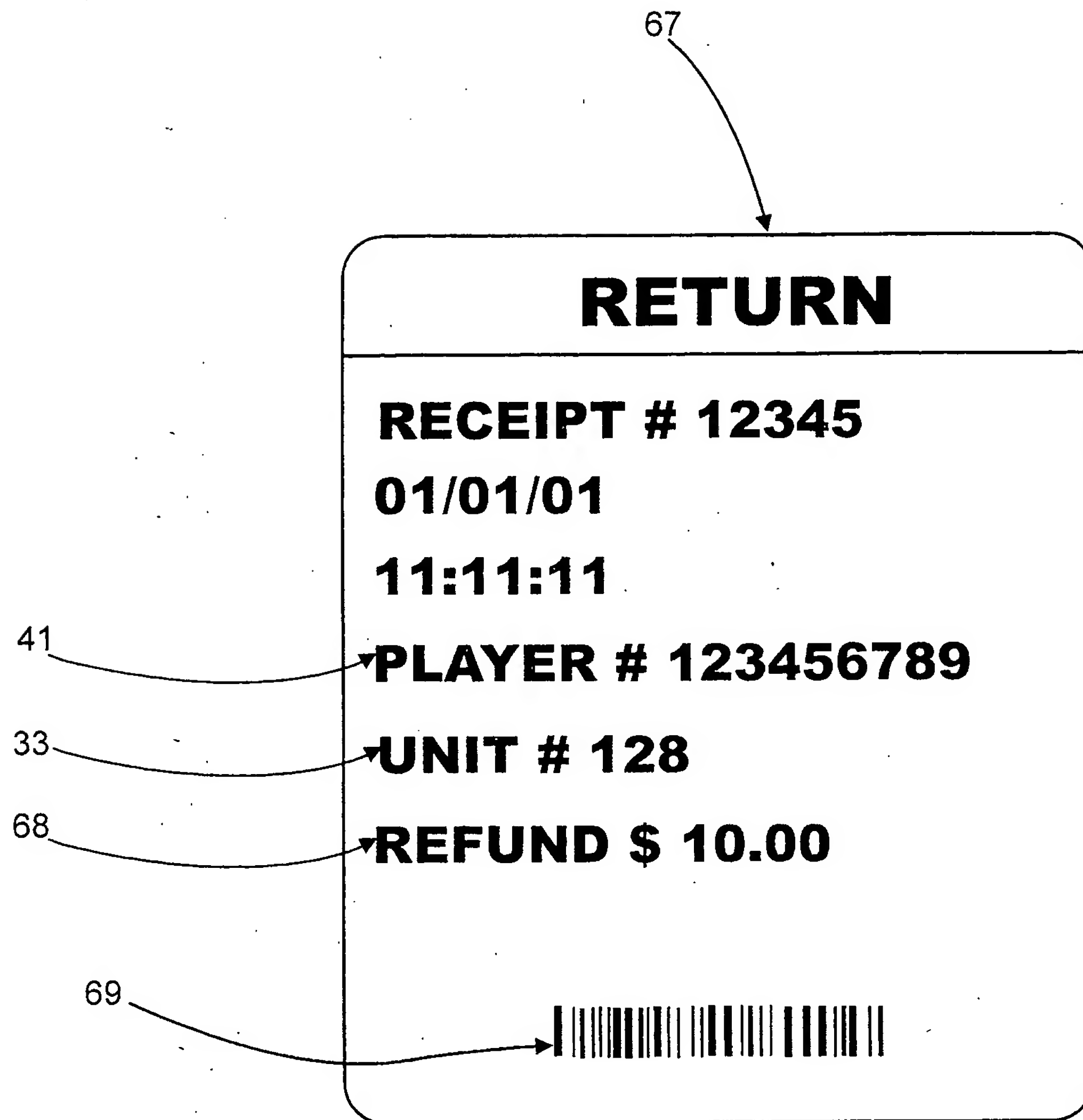


**Fig. 8**





**Fig. 9**

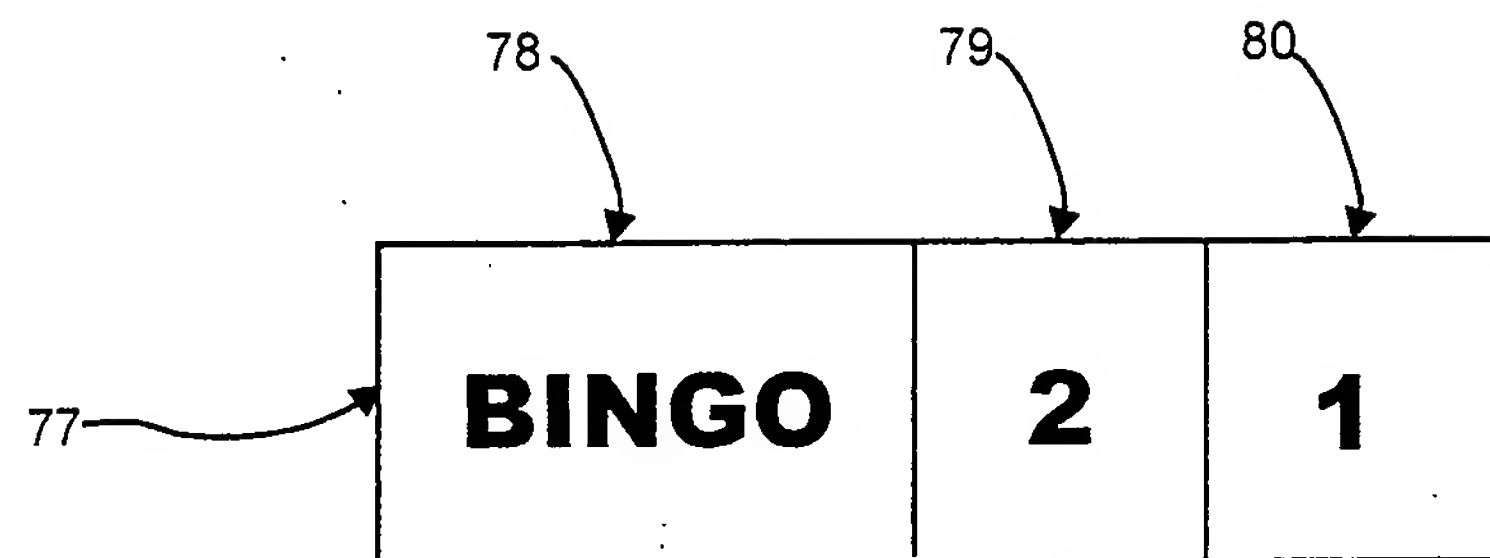


**Fig. 10**

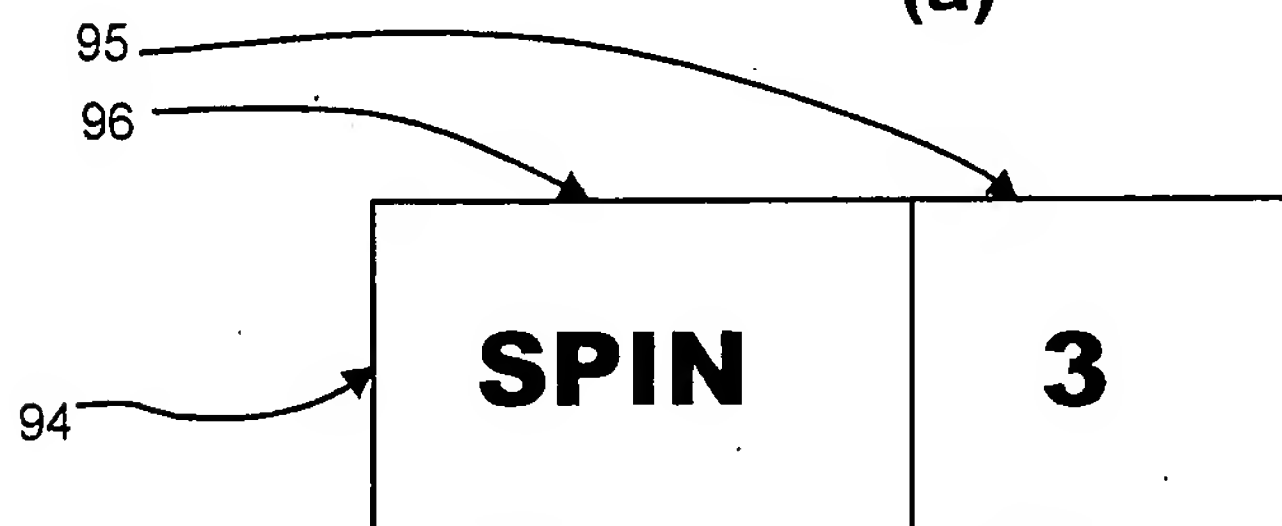
The diagram shows a shopping cart interface. A table with five columns (PACK, QTY, ADD, DEL, TTL) contains three rows of items. The first row is '\$5.00 REGULAR' with quantity 2, add '+' and del '-' buttons, and a total of \$10.00. The second row is '\$9.00 SPECIAL' with quantity 1, add '+' and del '-' buttons, and a total of \$9.00. The third row is 'BUY' with a total of \$19.00. Callout boxes 72, 73, and 76 point to the item descriptions. Arrows 74 and 75 point from the 'BUY' button to the 'ADD' and 'DEL' buttons of the second row.

PACK	QTY	ADD	DEL	TTL
<b>\$5.00 REGULAR</b>	<b>2</b>	<b>+</b>	<b>-</b>	<b>\$10.00</b>
<b>\$9.00 SPECIAL</b>	<b>1</b>	<b>+</b>	<b>-</b>	<b>\$9.00</b>
<b>BUY</b>				<b>\$19.00</b>

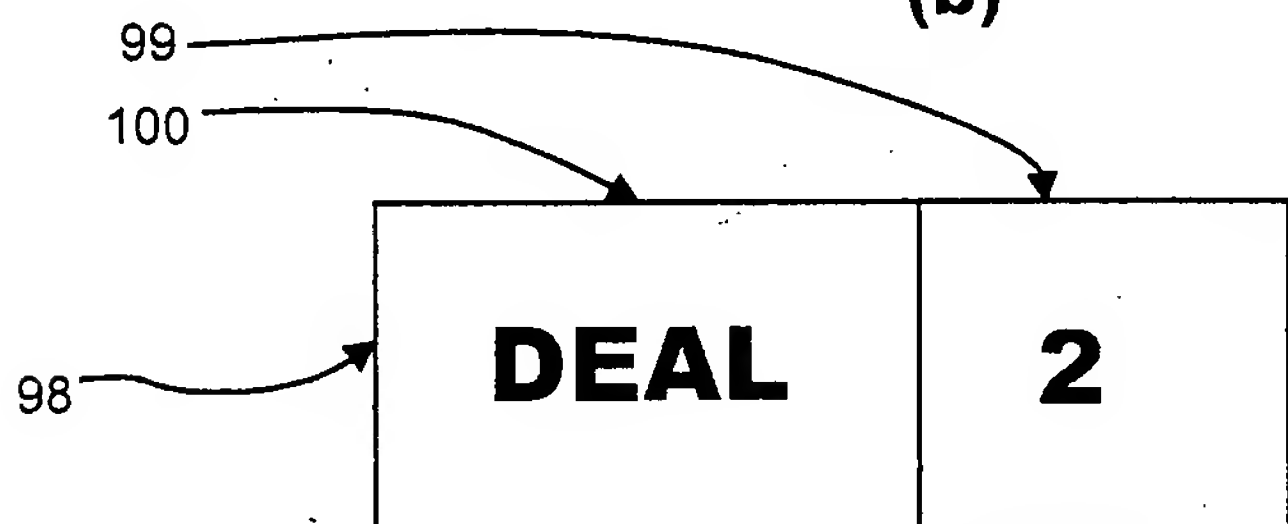
**FIG. 11**



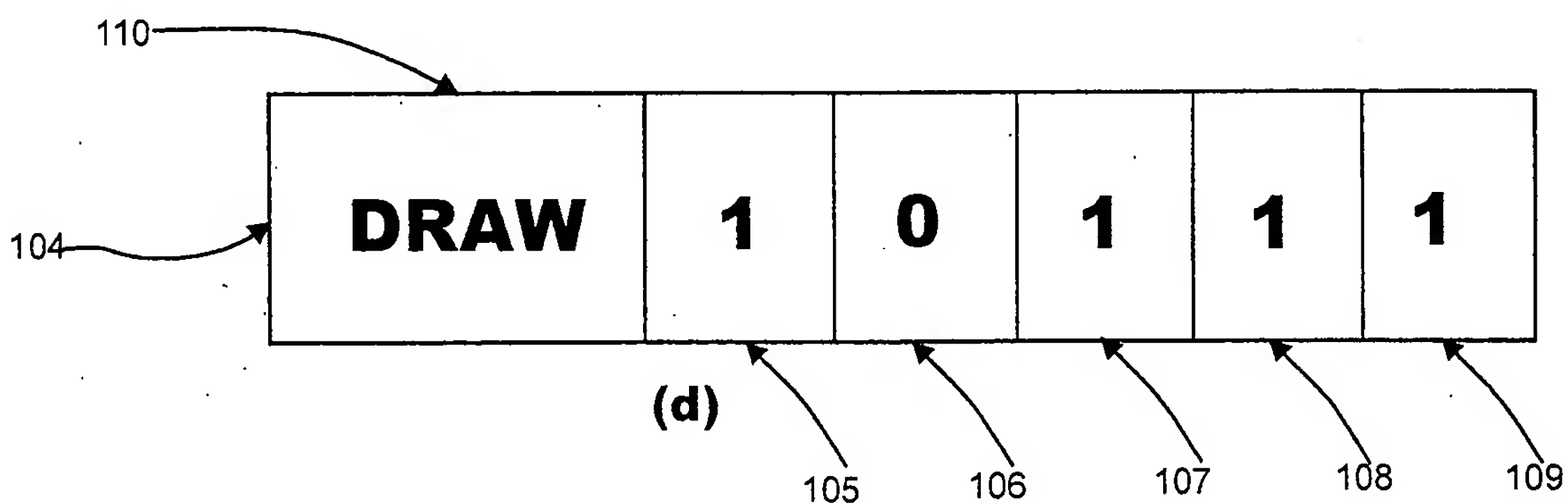
(a)



(b)

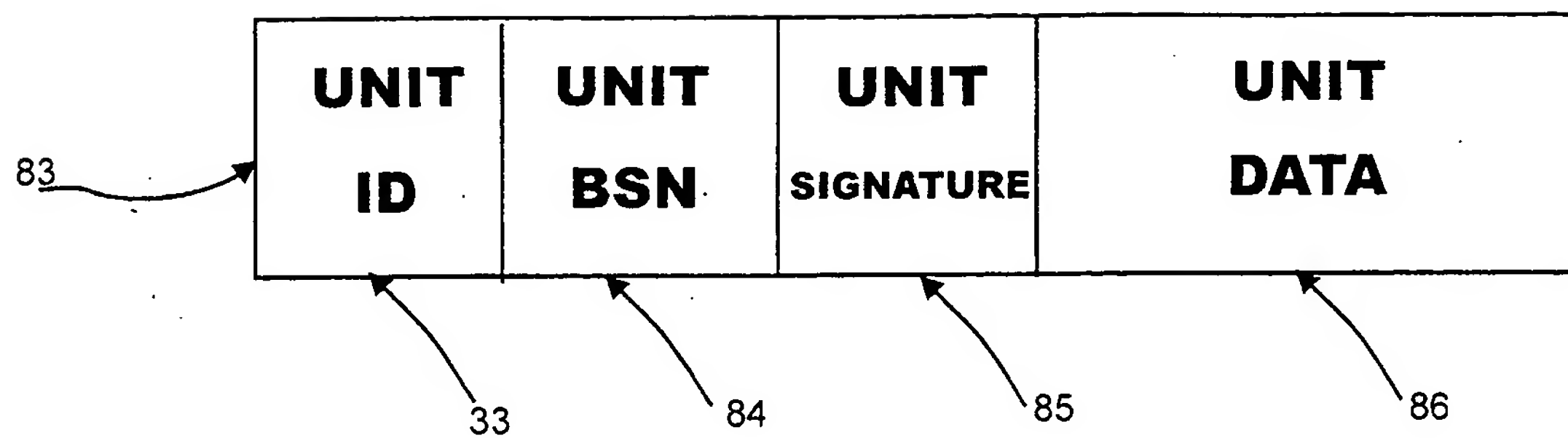


(c)

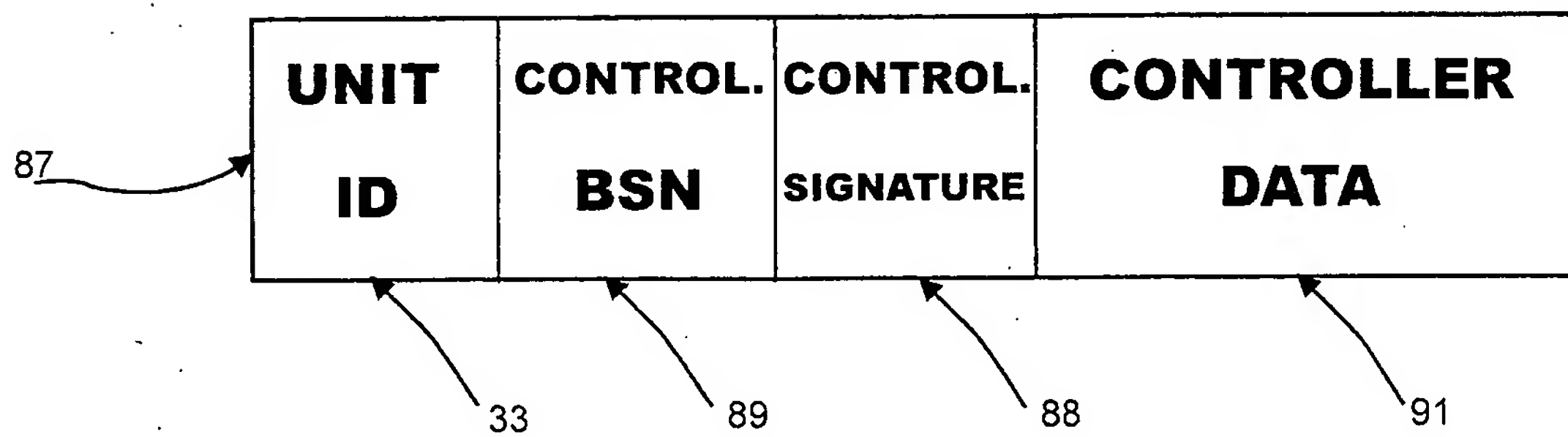


(d)

**FIG. 12**

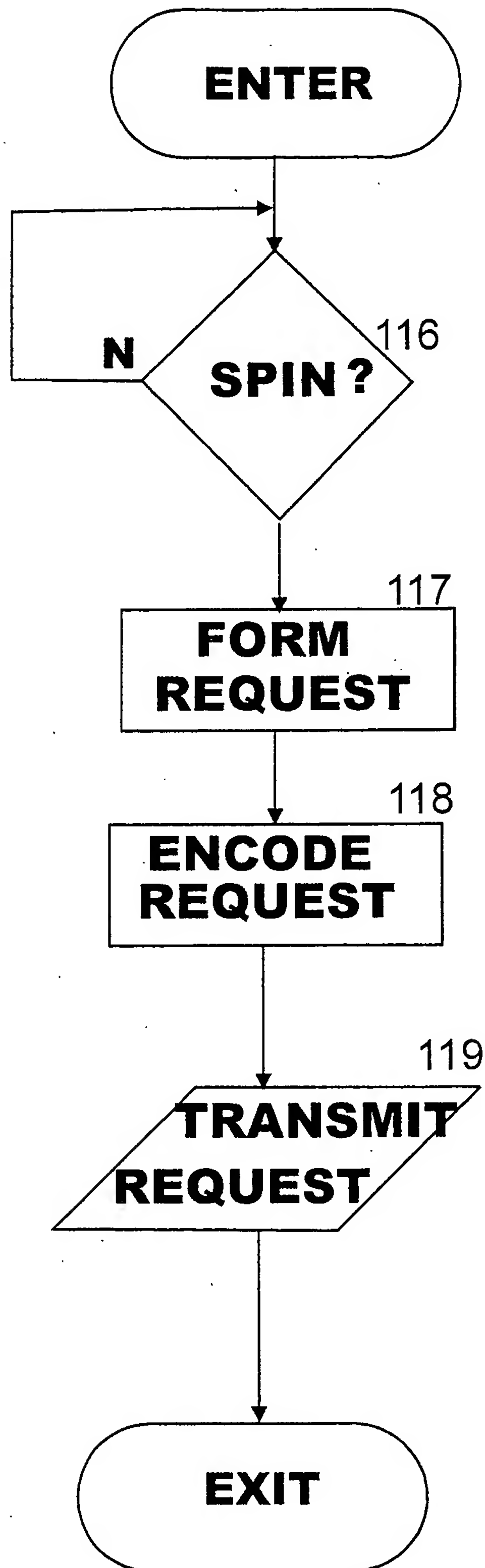


(a)

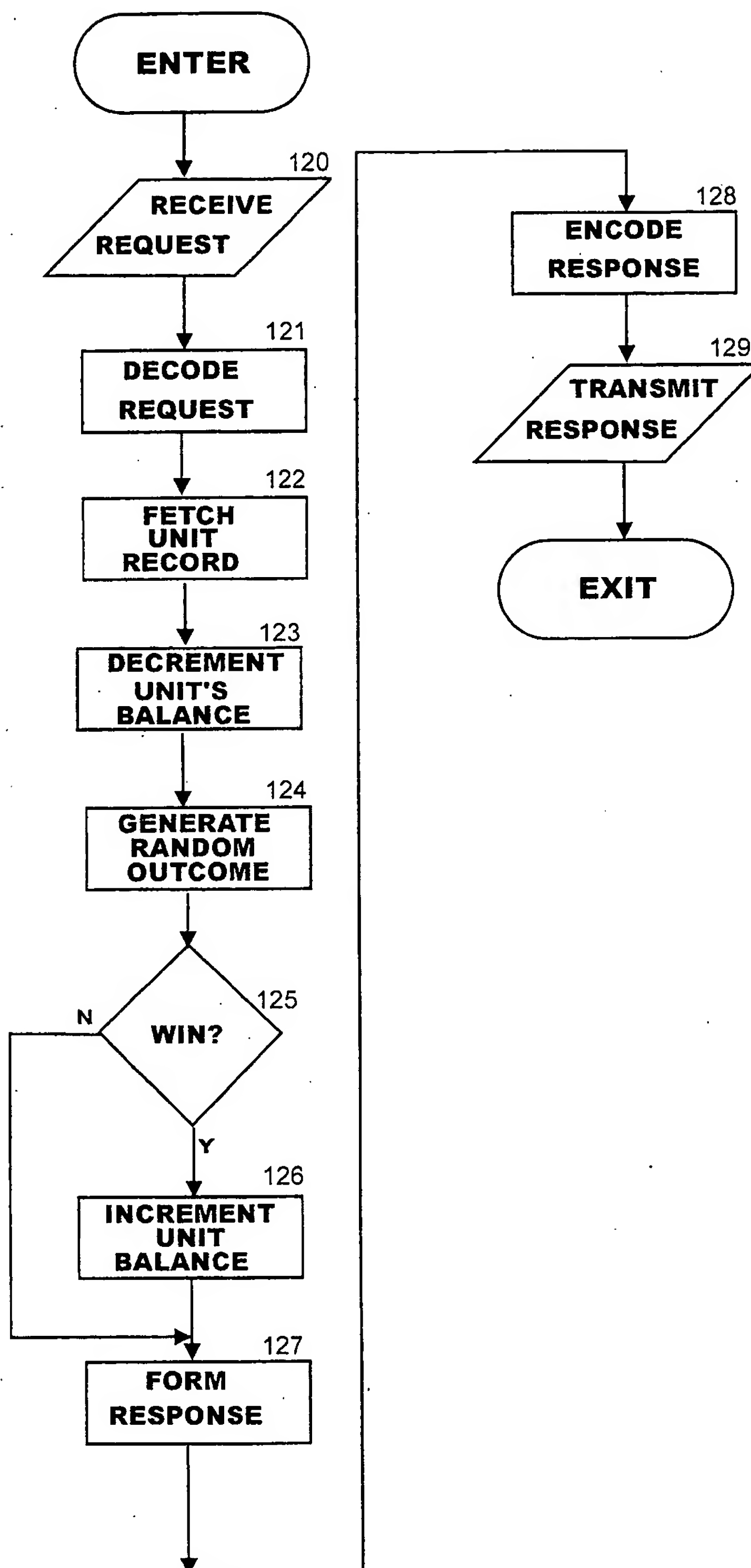


(b)

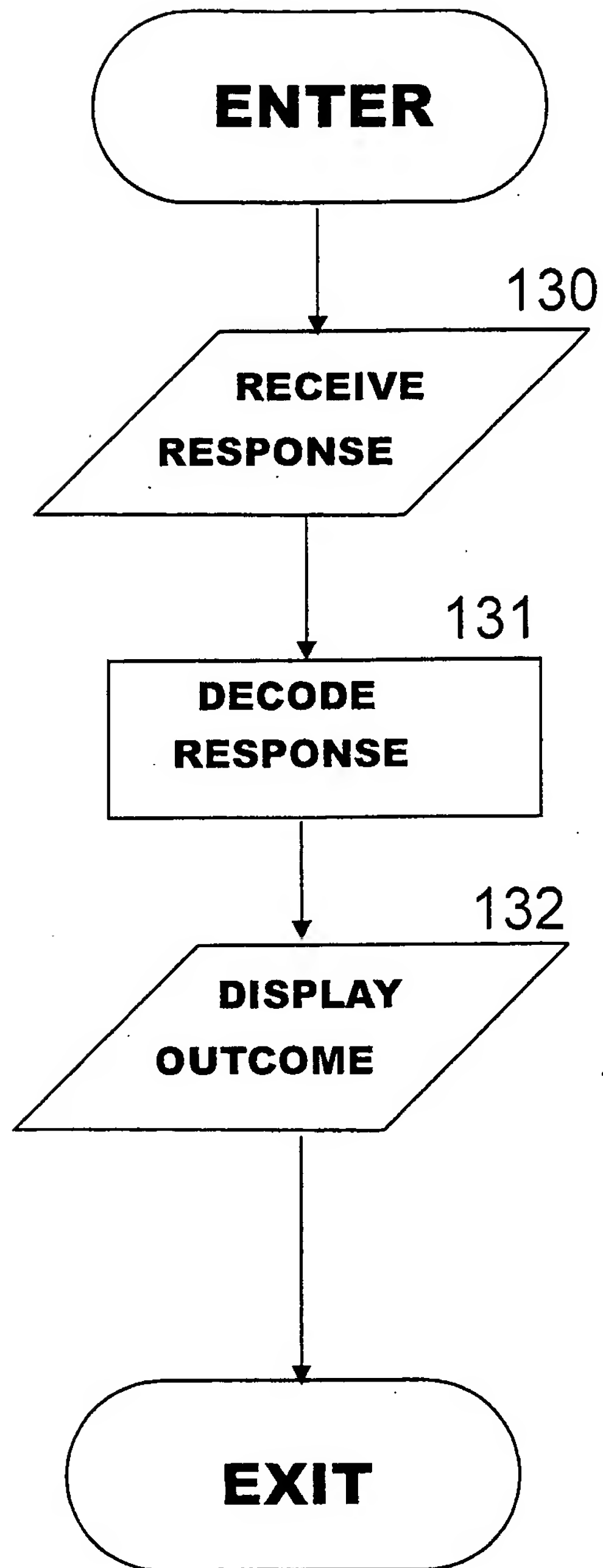
**FIG. 13**



**Fig. 14**

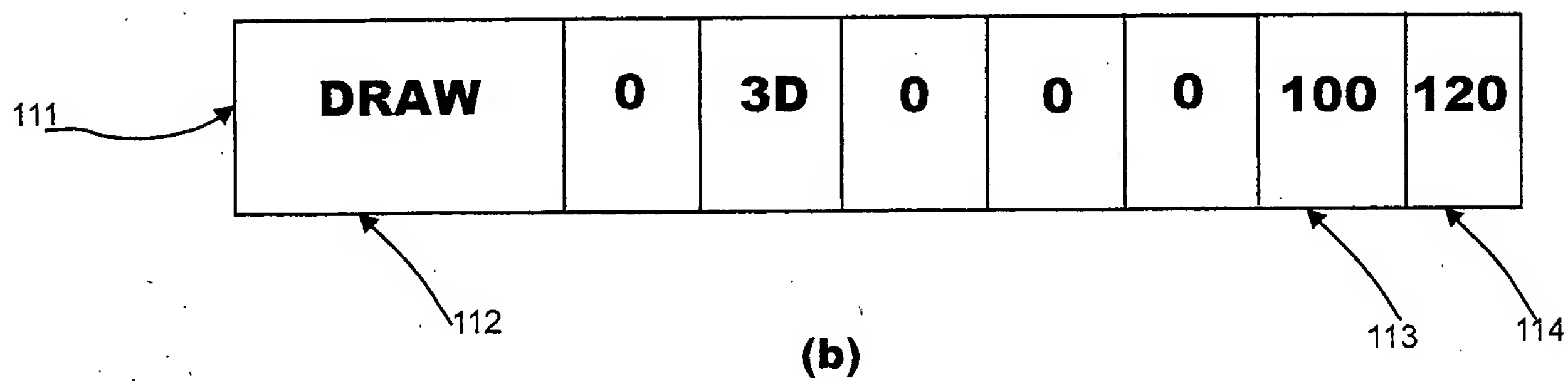
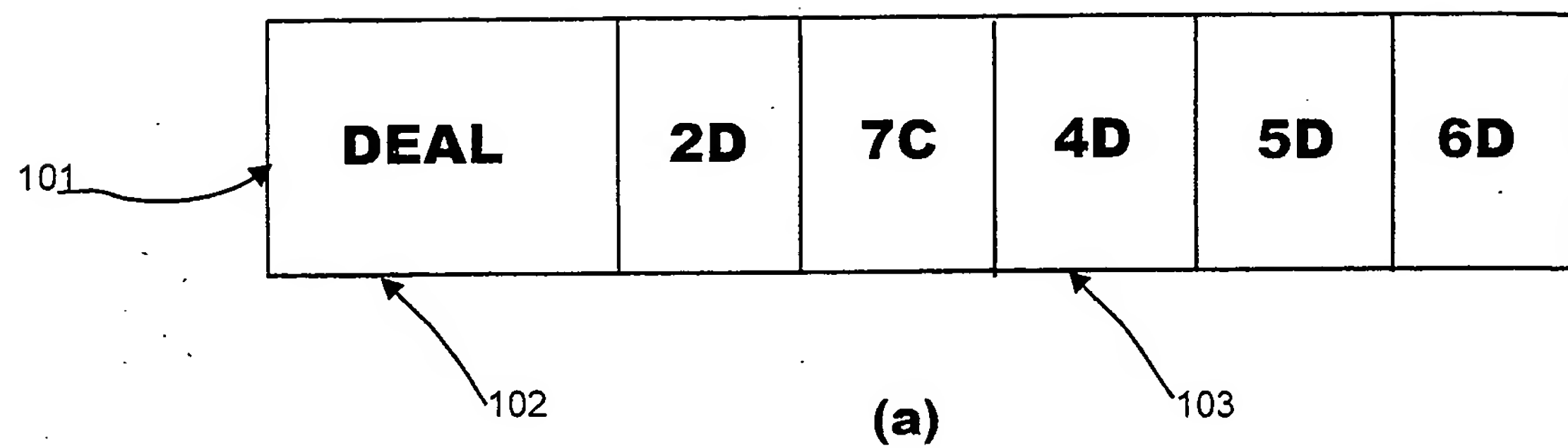


**Fig. 15**



**Fig. 16**





**FIG. 17**

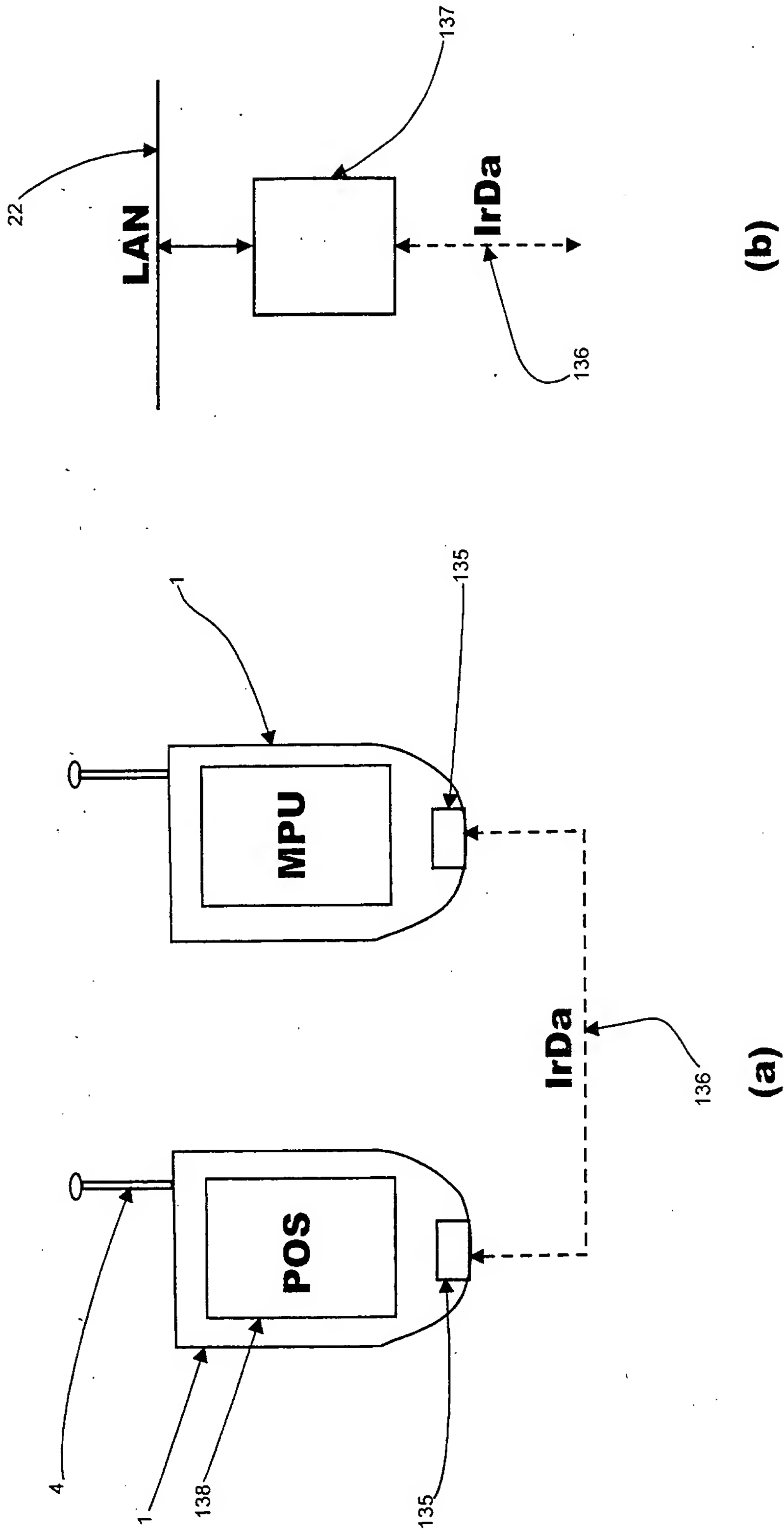


FIG. 18